

Nikolas Stratis Curriculum Vitae

DETAILS

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NOTE: I am specialist Client side developer and designer with extensive knowledge of Flash/Flex AS2/AS3 together with AJAX technologies, Usability Engineering, SEO and Project Management skills. Other Skills are detailed in skill set below. **Contracts Only**

EXPERIENCE

2009 Dec JERRAM – Build an AS3 sequential animation for **Journey Ltd** of a street scene involving a journey, approximately 3 to 4 minutes long scrolling through several scenes each with independent animated sequences. Use of AS3 classes and standard timeline stop motion animation.

2009 Dec MEDIACLASH – Design and development for **Unum Premiere** Claims and Rehabilitation Application – AS3 MVC modelled with XML data.

2009 Nov ATLANTIS – Build of the **Swordfish Capital Management** web site. Flash AS3 with XML content loaded, Liquid display to fit all screen resolutions. Audio and Fullscreen mode with Stylish animated interface movement, continuous scrolling menus.

2009 Oct/Nov BRUNNING & PRICE – Development of a Flex Application to combine multiple existing application functionality for internal use, involving development of various modules and the use of Flex Visualisation. Flex SDK utilising Zend AMF remoting connectivity to a MySQL Database.

2009 Oct INTRAVISUAL – Design and creation of templates for **golfPRO** online golf gaming site initially working with some other graphic designers to get a suitable design together, a difficult task to ensure a unique interesting feel. Building the templates using XHTML, CSS, JavaScript with 3 mini Flash Applications (AS3 – Pure Code) and loading data from XML supplied by a Cold fusion CMS system.

2009 Sept - Oct TROGROUP – Creation of AS3 Game for **Samsung** to promote a new handset. Click the colour style brain game in two formats, one for a 32" Touchscreen and the other with the game built into the Handset using the keys to control.

2009 Aug - Sept RAPP UK – Creation of AS3 Flash applications for **Glaxo Smith Kline** Website, including Counters, complex interactive scrollable calendars and data charting and reporting. Data provided using XML and .Net. Initial 1 week contract extended to 5 weeks.

2009 Aug HAYMARKET PUBLISHING – Creation of the Flash Demo application for the **FIFA 2018** World Cup Bids Web site. Demo Developed in Flash/AS3. Other small tasks for brands such Four Four Two Magazine. The Design and creation of the Primary Samsung Football promotional banner.

2009 Aug BRANDWIDTH – Short Flash AS3 Contract – Creating the Hero Banner for the **Citroen (UK)** Website using Papervision for 3D rendering.

2009 July – SHOPAROUNDAMERICA, Implementation of Web site design with ASP and SQL DB connectivity. HTML, CSS, JavaScript, XML – Use of AJAX.

2009 May CONCISE LONDON– Short Flash AS3 Contract – Adjusting and adding to an existing Touch Screen Kiosk Application for Pradaxa : <http://www.pradaxa.com>.

2009 March – 2009 May – Various Search Optimisation and marketing tasks, Standard HTML/CSS sites. [www.goldstarlimosales](http://www.goldstarlimosales.com), www.shoparoundamerica.com.

2008 December – 2009 March GLUE London (Anorak Digital) – Intended 3 week contract extended for several months - Flash Developer – Building the Pathway section for the **NHS Med Life check** Application, launched June 2009. Actionsript, JSON Service Connectivity, SVN, Multi team Development Cycles, strict UAT testing, Bug Tracking.

2007 December – 2008 November MAGIC WEB/INTRAVISUAL – Unable to disclose project title yet until Application Release. Resale Flash Application/Terradata System, with proposed installation on a number of Blue-Chip corporate Internal Systems. AS3/Remoting Development MVC Architecture, pretty sure nothing like this exists. Moderate Project Management, leasing with teams in various UK locations and Latvia. Integration via remoting into Java Technology web services linked to Terradata systems.

2007 September – 2007 Dec MINI PROJECTS – Multiple Mini Projects worked on, including Kronologik Music, Move2Cyprus, FPL Real Estates, Gold Star Limo Hire.

2007 February – 2007 August SPEX/SONY EUROPE – Contracted initially as Project Manager for **Sony Connectivity** with input into the main development architecture this soon led to me also taking on the Senior Flash Development role due to the 2 Flash developers under my management proving unable to fulfil the project requirements. AS2 Flash App demonstrating Connectivity of Various products, XML Driven, Full print functionality.

2006 April – 2007 February ZABIDOO – Contracted Senior Flash Developer. <http://www.zabidoo.com/> Developing the client side interface using Flash 8 Pro and Actionsript 2.0 to manage and update a MySQL clustered database containing information and Data used by a Mobile and PC Desktop Clients. Building connectivity to a Java powered XML Gateway, Data display, handling and manipulation from within Flash. Enforcing Usability engineered platforms to aid the administration team in their Updates.
Additional ZabiGame – Development of Interactive game featuring the Zabidoo Robot character for the Zabidoo website, multi level story involved.

2001 February – 2007 Feb - UNIVERSITY OF WESTMINSTER – Visiting Lecturer – New Media and HCI - <http://www.wmin.ac.uk/> Courses taught at Westminster include: Multimedia System Development using Flash MX – Flash 8 AS1 + AS2, Web Design HTML,CSS, OOP, Human Computer interaction (HCI), Usability Engineering, Director MX Short Course and Flash Actionsript Short Courses. BIT Degree students and MSC Post Graduates.

2003 Feb – Feb 2007 AV DIGITAL MEDIA – <http://www.avdigitalmedia.net/> Design Co coordinator and Project Manager for AV dealing in a variety of Design and Multi-Media projects and Web Sites. Active use of Windows 2003 Server and integration of ASP scripting for SQL Dynamic Sites. Extensive Flash and Actionsripting work including games, media application and web sites. Various game development, including Risk Style Multi player, Standard Arcade Style games including shootem ups and blocks Style ball games.

2000-2003 DREAM DESIGN MEDIA – Senior Designer/Developer designing, building and implementing commercial Web sites, Multi-Media Solutions and an array of other services. Each site encompasses the use of interactive animations utilizing the web's Audio/Visual potential. Being a Project leader involves liaising with clients, dealing with their needs and seeing the project through to completion.

1998-2000 MNG ENTERPRISES – Design Consultant and Project leader. The primary tasks were essentially to create new designs and ideas to further the companies marketing potential.

1996-1998 HARKNESS HALL LTD Designer and Product Developer. Harkness Hall is one of the UK's largest theatrical equipment and Cinema screens companies. Responsible for the **3D IMAX** cinema screens and the **Warner Bros Cinemas**.

SKILLSET

DESIGN – DEVELOPMENT – INTERNET – NEW MEDIA

FLASH – VERSIONS 1, 2, 3, 4, 5, MX, 04, 8, 9, CS3, CS4 (Original Future Splash Animator)	14 Years	ACTIONSRIPT – VERSIONS 1, 2, 3	10 Years
FIREWORKS – VERSIONS 3, 4, MX, 04, 8, CS3, CS4	9 Years	HTML/ DHTML / XHTML/ XML	16 Years
DREAMWEAVER – VERSIONS 3, 4, MX, 04, 8, CS3, CS4	9 Years	JAVASCRIPT	11 Years
FLEX BUILDER – VERSIONS 2, 3 and FLEX SDK	4 Years	ASP (Classic)	10 Years
ADOBE AIR	1 ½ Years	PHP	Minimal/varied
FLASH/WEBORB REMOTING	7 Years	SQL	9 Years
FLASH DEVELOP	2 Years	CSS	7 Years
ELCLIPSE	4 Year	ASUNIT	1 Year
FREEHAND – VERSIONS MX 8	7 Years	FLEXUNIT	minimal
PHOTOSHOP – VERSIONS 5, 6, 7, CS2	14 Years	PAPERVISION 3D	2 Years
PREMIERE – VERSIONS 5, 5.1, 6	7 Years	PUREMVC	3 Years
3D STUDIO MAX	5 Years	CAIRNGORM	minimal
RAY DREAM STUDIO	2 Years	OOP – MVC, Observer, Decorator, Singletons, Façade.	8 Years
QUARK EXPRESS	4 Years	3D MODELLING	15 Years
SWIFT 3D	5 Years	Storyboard Prototype Design – Iterative	10 Years
SWISH 2.0	5 Years	TTF/ Postscript Fonts	10 Years
POSER PRO 4.0	5 Years	CVS – Concurrent Version Control (Tortoise)	6 Years
		AGILE Methodologies	3 Years
MARKETING			
SEO – Search Engine Optimization, Ranking performance, Link Popularity	8 Years	Ad Campaigns, Classified Listings, Email Marketing	8 Years
GENERAL			
Microsoft Windows 3.1, 95, 98, 2000, ME, XP, Vista	18 Years	Microsoft Office – Word, Excel, Powerpoint	10 Years
Microsoft Access, SQL / mySQL, mySQL Workbench1	5 Years	Project Management, Microsoft Office Project	7 Years
Lateral Thought Client Liason		Technical Ability	
AUDIO			
Cubase VST/24	15 Years	SoundForge/Wavlab	10 Year
Reason	10 Years	Logic Pro Audio	5 Years
Ableton 6 Live	5 Years		

EDUCATION

Accepted at Middlesex University to do an MSC Multi-Media Application Development – Due to Start Sept 03 however deferred till Sept 04 due to lack of time. Shall Be Undergoing a PGCE – Post Graduate Teaching Qualification.

1995 – 1996 UNIVERSITY OF HUMBERSIDE - Computer Integrated Engineering, Product Design and Development

1994 –1995 UNIVERSITY OF HUMBERSIDE - BEng Mechanical Design

1992 – 1994 UNIVERSITY OF HUMBERSIDE - BEng Aircraft Structures

1991 – 1992 UNIVERSITY OF HUMBERSIDE - Engineering Foundation Course

1989 – 1991 ASHMOLE SCHOOL

Mathematic (A'Level)

Chemistry (A'Level)

Physics (A'Level)

1984 - 1989

FRIERN BARNETGRAMMAR SCHOOL

Art (GCSE (B)) Mathematics (GCSE (C)) Chemistry (GCSE (C)) English Literature (GCSE (C)) English Language (GCSE (C)) Physics (GCSE (C)) Geography (GCSE (C)) French (GCSE (D)) History (GCSE (D))

INTERESTS

Guitarist (Blues)/Bass/Harmonica - Composer and DJ of Progressive/Funky/Electro House and Trance (Dance Music), skilled as a painter, (Abstract, Landscapes, Portraits).

Culture, enjoying all forms.

Wing Chun Kung Fu, the discipline and spirituality of which help me attain my goals.

Licensed Sky Diver, licensed Kite Surfer, Snow boarder, Freeline Skater, anything Xtreme

Socially motivated.

ADDITIONAL INFORMATION

The entirety of my life has been an exponential learning curve, each stage enhancing my existing abilities and furthering my knowledge of design and Development from one end of the spectrum to the other. I have many years experience as a Graphic/Web Designer and Developer using today's new age software packages. I have used Flash since it was first released as Future Splash Animator in 1995 and subsequently every version since.

I have created 3D Rendered Models, Graphical presentations, Animations, Multi media CD ROMs, Complex Flash Applications, standard 1 Frame programming, Static and Dynamic Web Systems meeting the W3C standards for HTML, XHTML and CSS and much more..

Adding to years of experience are skills as a project manager and at times assistant manager, team leader working towards Agile Development processes and rigid development and testing structures. Always working towards a user centred design approach within the application development field.

REFERENCES AND PORTFOLIO

PORTFOLIO - CAN BE SEEN HERE – www.2experienced.co.uk – Undergoing update

REFERENCES - AVAILABLE UPON REQUEST